



3.E

STEAM PROJECT

HOW VIDEO GAMES HAVE CHANGED OVER TIME?

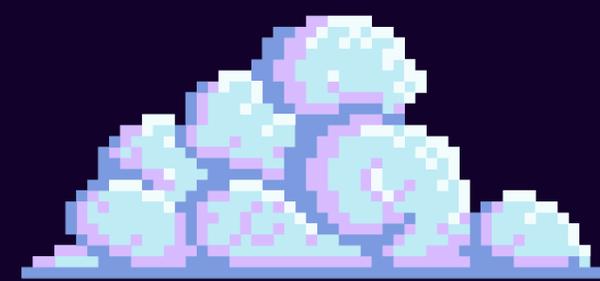
Privātskola

Patnis

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INTRODUCTION



WHAT ARE VIDEO GAMES?

Video games are electronic games played on computers, consoles, or phones. They are made for entertainment, learning, and social interaction.

They have:

- Very simple graphics
- Basic sounds
- Limited controls
- Popular arcade games

Examples:

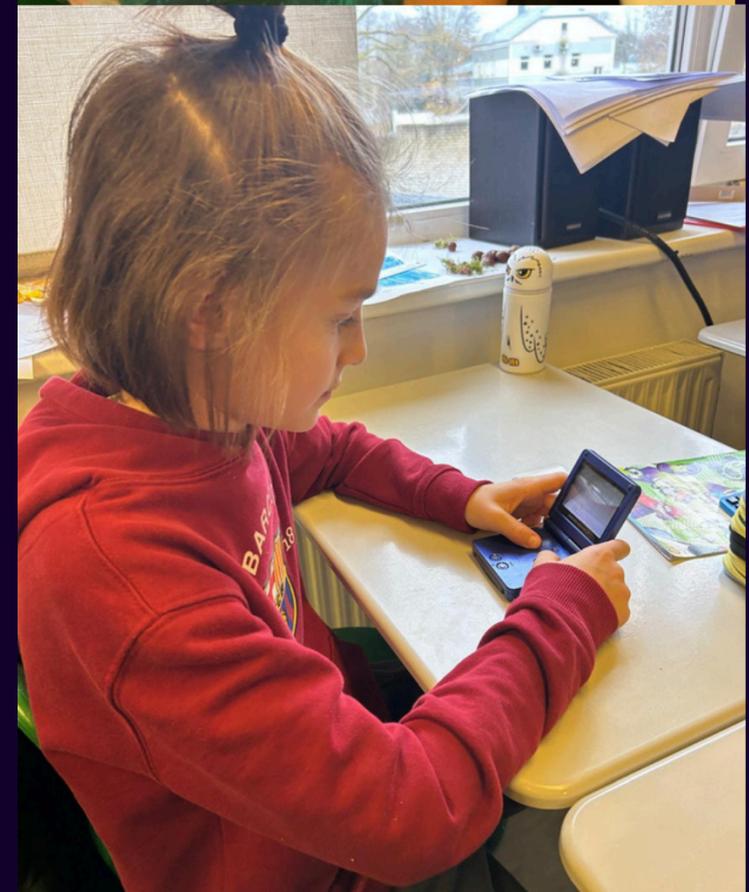
- Pong
- Pac-Man
- Super Mario Bros.



PAST

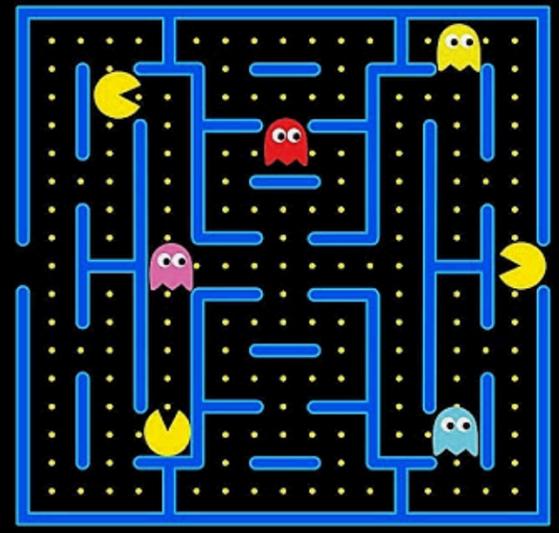


3.B klase



NOW

1980



2022



3.B klase



THE FUTURE OF VIDEO GAMES

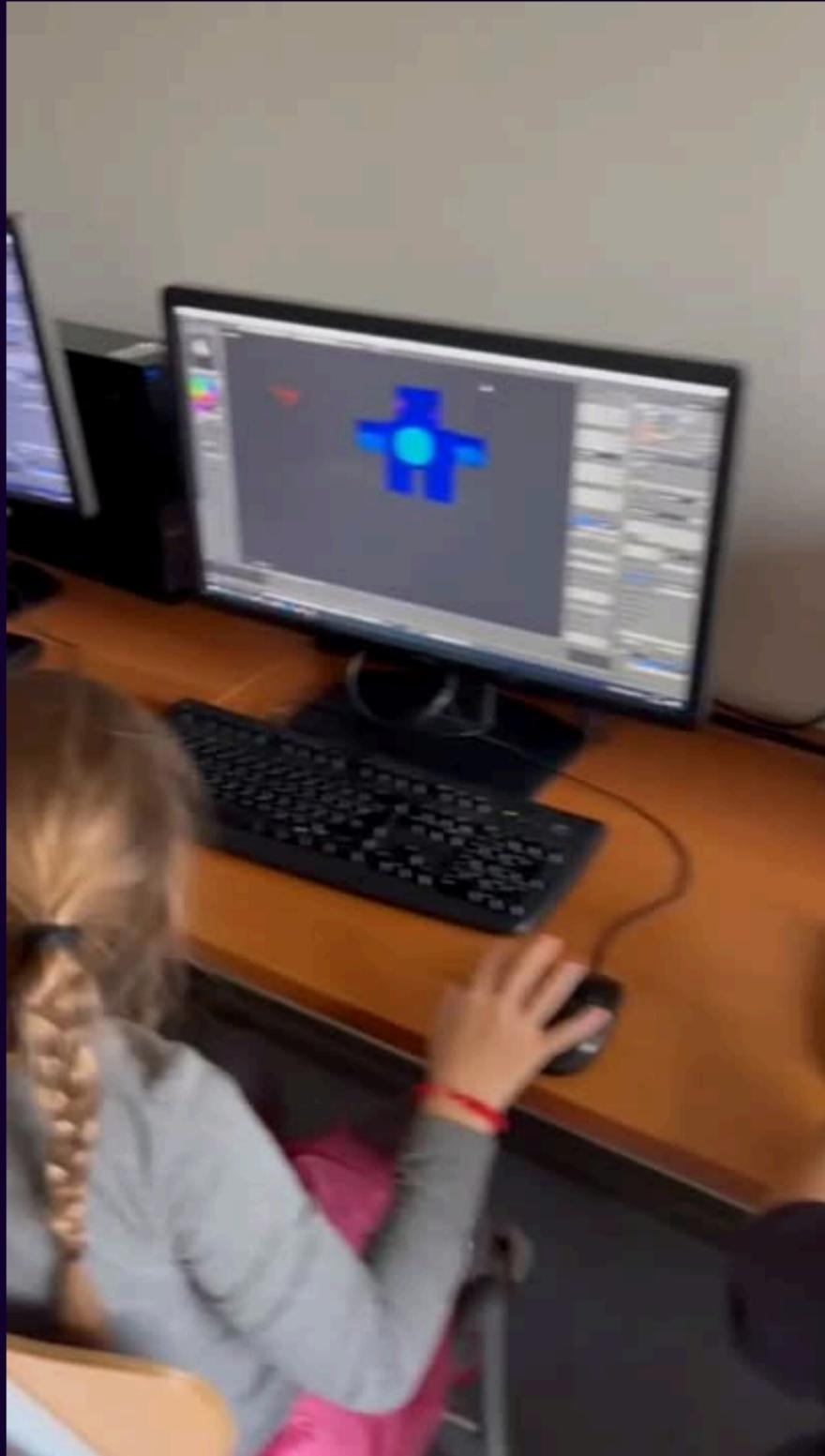
- More realistic worlds
- Better AI characters
- More immersive VR
- Possibly full digital worlds

QUESTION FOR AUDIENCE:

👉 HOW DO YOU THINK VIDEO GAMES WILL CHANGE IN 20 YEARS?



FUTURE



3.B klase

2. Klase

3. Klase

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Ok



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HOW SOCIETY INFLUENCES GAMES?

- Games reflect culture
- Games include more diverse characters
- Players give feedback to developers
- Social media influences trends



HOW VIDEO GAMES HAVE CHANGED OVER TIME?

3.B

Video games have changed a lot over time. In the past, they were simple, with few colors and basic sounds.

As time passed, games became more colorful, with better graphics, realistic movements, and exciting stories.

Today, video games can be played online with other people, use virtual reality, and even help players learn new skills.

Technology continues to develop, and along with it, video games are becoming more and more interesting and diverse. 🎮🚀



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THANKS YOU

